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# “Semi-Blind” approaches to source separation: introduction to the special session

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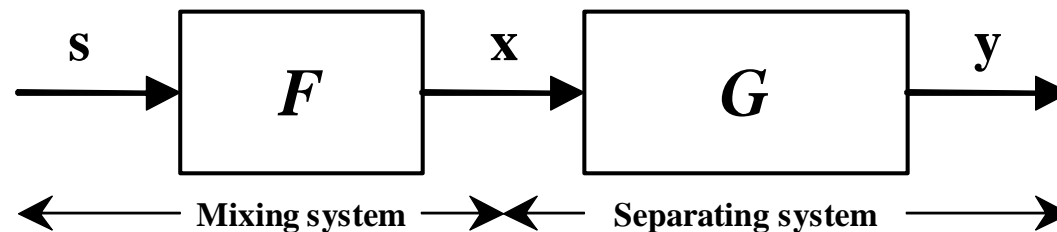
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# Outline

- Introduction to Blind Source Separation
- Relevance of “Semi-Blind” approaches (SBSS)
- A few examples
  - Temporal correlation
  - Non-Stationarity
  - Geometrical methods (bounded sources)
  - Discrete-valued sources
  - Sparsity of sources
  - Bayesian methods
  - Audio-Visual source separation
- Conclusions

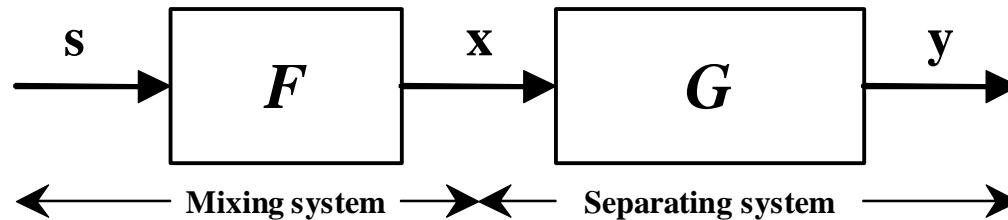
# Blind Source Separation (BSS)

- Source signals  $s_1, s_2, \dots, s_N$
- Source vector:  $\mathbf{s} = (s_1, s_2, \dots, s_N)^T$
- Observation vector:  $\mathbf{x} = (x_1, x_2, \dots, x_M)^T$
- Mixing system  $\rightarrow \mathbf{x} = F(\mathbf{s})$



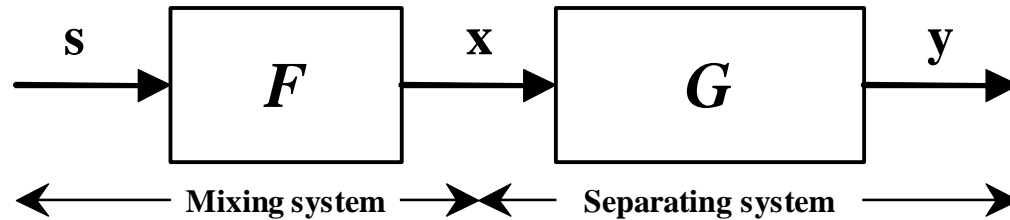
- Goal  $\rightarrow$  Finding a separating system  $\mathbf{y} = G(\mathbf{x})$

# Blind Source Separation (*cont.*)



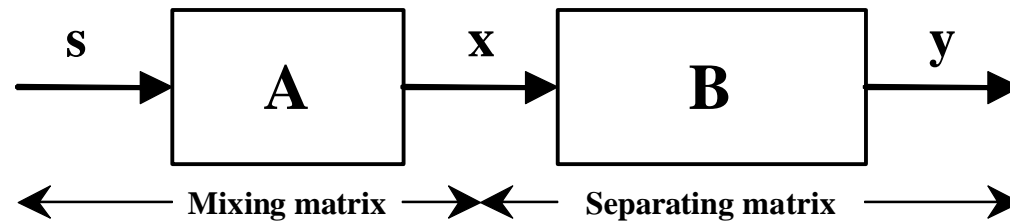
- **Totally Blind:**
  - No information about source signals
  - No information about mixing system
- **Simply Impossible!**

# Blind Source Separation (*cont.*)



- *prior* information for the so-called “Blind” case:
  - Statistical “Independence” of sources
  - “Structure” of the mixing system (linear, convolutive, PNL, ...)
  - No. of sources?
- If  $F$  is invertible, then identification of  $F$  leads to source separation
- Main idea: Find “ $G$ ” to obtain “independent” outputs ( $\Rightarrow$  Independent Component Analysis=**ICA**)

# BSS in linear (instantaneous) mixtures

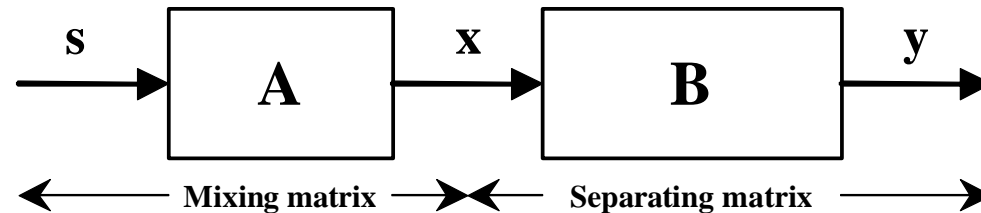


- Mixing system:  $\mathbf{x}=\mathbf{A}\mathbf{s}$  ( $\mathbf{A}$  full rank)
- Separating system:  $\mathbf{y}=\mathbf{B}\mathbf{x}$

Considering signals as random variables i.e. ignoring their temporal structure (iid assumption):

- **Separability Theorem** [Comon 1994, Darmois 1953]: If **at most 1 source is Gaussian**: statistical independence of outputs  $\Rightarrow$  source separation ( $\Rightarrow$  ICA: a method for BSS)
- Indeterminacies: permutation, scale
- **Note**: 2nd order independence (decorrelation) is not sufficient (Gaussian sources cannot be separated).

# BSS in linear mixtures



Separation idea:

- Output Independence:
  - Non-linear decorrelation:  $E\{f(y_1)g(y_2)\}=0$
  - HOS: eg. Cancelling 4<sup>th</sup> order cross-cumulant
  - Cancellation Outputs' Mutual Information
- Output Non-Gaussianity

Restrictions:

- Indeterminacies: scale, permutation
- **Sources should be non-Gaussian** (except possibly one)

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# Semi-Blind approaches

- There is more *a priori* information (but very weak) → Exploit it! → Semi-Blind
- Advantages:
  - Improving the separation performance
  - Providing simpler algorithms
  - Situations for which a Blind solution is difficult
    - More sources than sensors
    - Separating Gaussian sources



# Gaussian mixtures and 2<sup>nd</sup> order methods

- SS **not** possible where sources are **at the same time** (Cardoso, ICA2001):
  - Gaussian
  - White (first “i” in “i.i.d”)
  - Stationary (“i.d.” in “i.i.d”)
- Any of these dropped  $\Rightarrow$  SS is possible
  - Dropping Gaussianity  $\Rightarrow$  iid non Gaussian : “Blind” (Gaussian signals - except one - cannot be separated)
  - Dropping stationarity or whiteness  $\Rightarrow$  Gaussian non iid: “Semi-Blind” (Gaussianity is not required, i.e. second-order statistics is enough, Gaussian signals can be separated)

# Non-white (temporally correlated sources)

- Minimize cost function (joint diagonalization):

$$C(\mathbf{B}) = \sum_{l=1}^L w_l \text{off}(\hat{\mathbf{R}}_y(\tau_l)) = \sum_{l=1}^L w_l \text{off}(\mathbf{B}\hat{\mathbf{R}}_x(\tau_l)\mathbf{B}^T)$$

$$\text{where: } \hat{\mathbf{R}}_x(\tau_l) = \hat{E}\{\mathbf{x}(t - \tau_l)\mathbf{x}(t)\}$$

- $\text{off}(\mathbf{M}) \rightarrow$  a measure of diagonality of  $\mathbf{M}$ , eg.

- $\text{off}(\mathbf{M}) = \sum_{i \neq j} m_{ij}^2$  (SOBI, TDSEP)

- $\text{off}(\mathbf{M}) = D(\mathbf{M} | \text{diag}\mathbf{M}) = \sum_i \log m_{ii} - \log|\det \mathbf{M}|$   
(Kawamoto et. al. 1997)

# Non-stationary sources

- Minimize (Matsuoka et. al. 1995)

$$C(\mathbf{B}) = \sum_{l=1}^L w_l \text{off}(\mathbf{B}\hat{\mathbf{R}}_l\mathbf{B}^T)$$

$\hat{\mathbf{R}}_l = \hat{E}_l \{ \mathbf{x}(t) \mathbf{x}^T(t) \} \rightarrow$  Short – time covariance matrix

- See also Pham, Cardoso (IEEE 2001)
- Similar criterion as for colored sources  $\Rightarrow$  Joint diagonalization of variance-covariance matrices

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# Colored or Non-stationary sources

- A few advantages:
  - Only 2<sup>nd</sup>-order statistics
  - Separating Gaussian sources
  - Fast iterative algorithms for jointly diagonalizing matrices (JADE, SOBI, TDSEP, algo. of Yeredor, Pham, etc.)
  
- Paper by Deville et al.

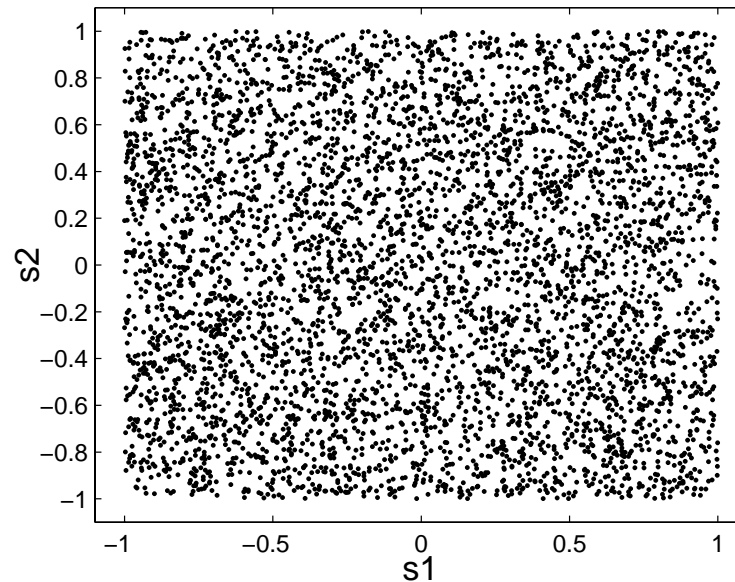
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# Some Semi-Blind approaches

- Geometrical approaches
  - Bounded sources (papers by Vrins and Pham, Lee et al.)
  - Discrete-valued sources
- Sparse sources (paper by Gribonval)
- Bayesian approaches (papers by Mohammad-Djafari and Bali et al.)
- Audio-Visual approaches
- Other prior: known source spectrum (paper by Igual et al.)

# Geometric: Bounded Sources

- Independence  $\Leftrightarrow p_{s_1 s_2}(s_1, s_2) = p_{s_1}(s_1) p_{s_2}(s_2)$
- Bounded support for  $p_{s_1}$  and  $p_{s_2} \Rightarrow$  **rectangular** support for  $p_{s_1 s_2}$
- $\Rightarrow$  scatter plot of sources forms a **rectangle**

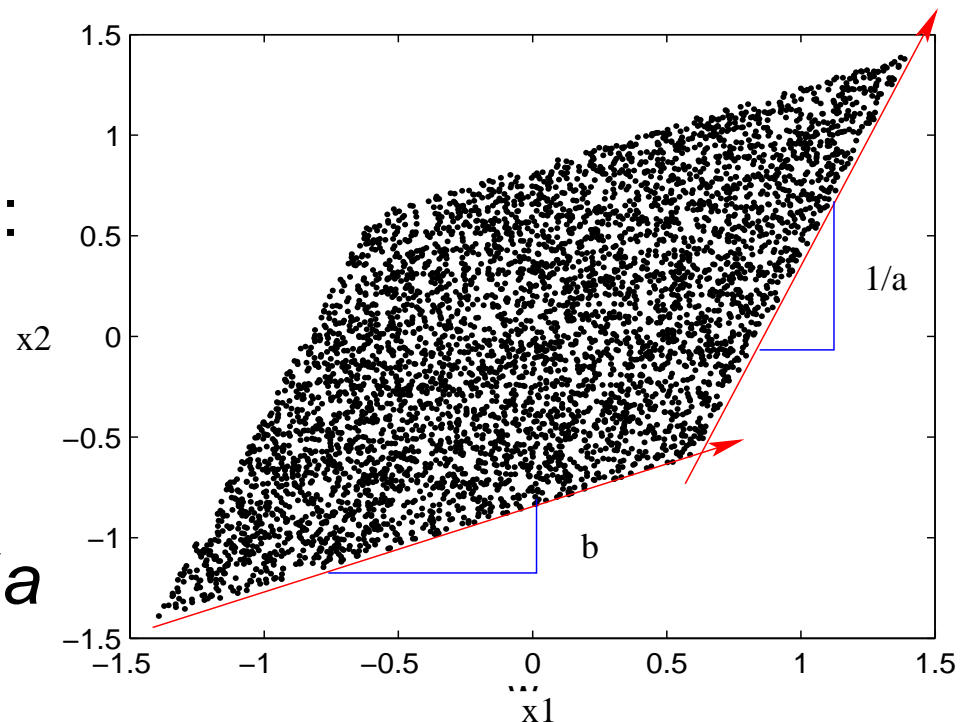


# Bounded Sources (*cont.*)

- $\mathbf{x} = \mathbf{A}\mathbf{s}$  transforms this rectangle to a **parallelogram**
- Mixing matrix assumed:

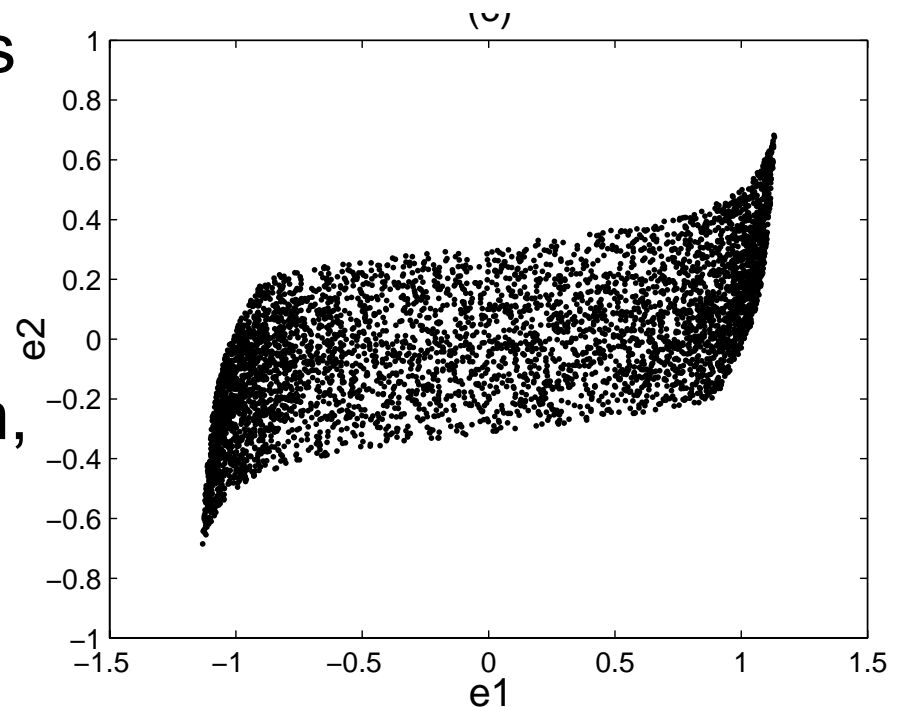
$$\mathbf{A} = \begin{bmatrix} 1 & a \\ b & 1 \end{bmatrix}$$

- **Slopes** of borders  $\rightarrow 1/a$  and  $b \rightarrow$  mixing matrix



# Bounded Sources (*cont.*)

- Post Non-Linear (PNL) mixtures: linear mixtures but non-linear sensors
- Geometric: Transform again to a parallelogram, and then separate

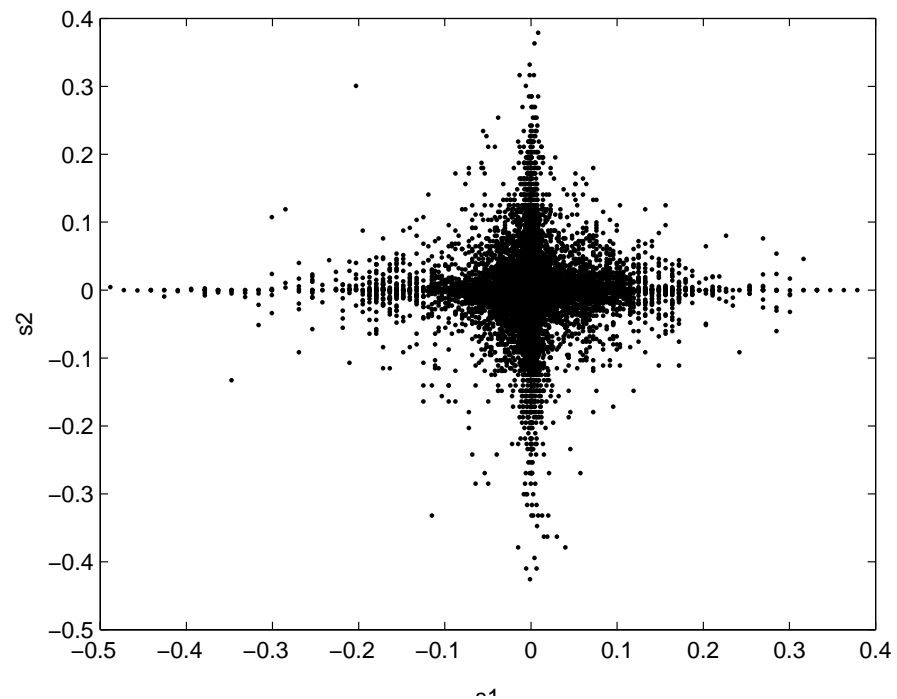




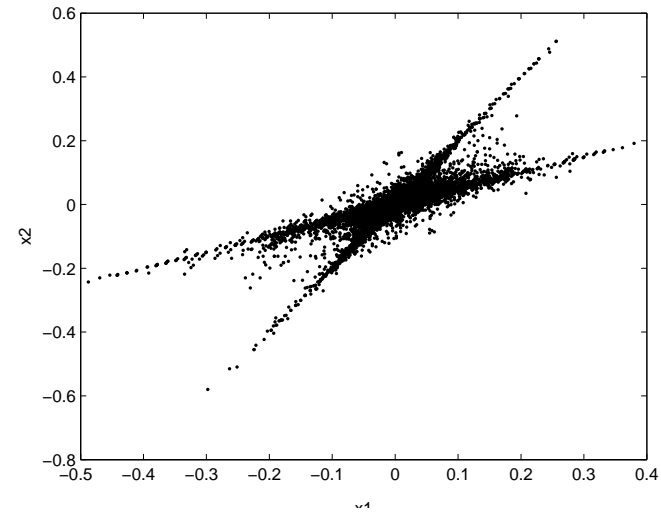
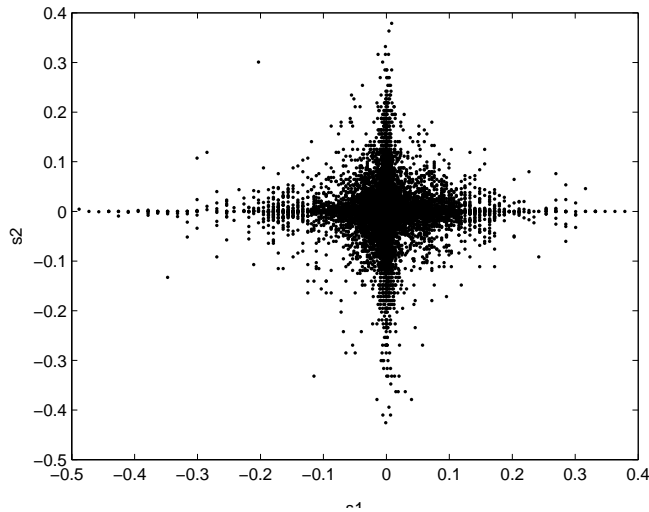
# Sparse sources

Like speech, ECG, EEG,...

- The rectangle is not well filled (requires lot of data sample).
- Source PDF's are **concentrated about zero**.
- Probability of having a point on the border of parallelogram is too low.

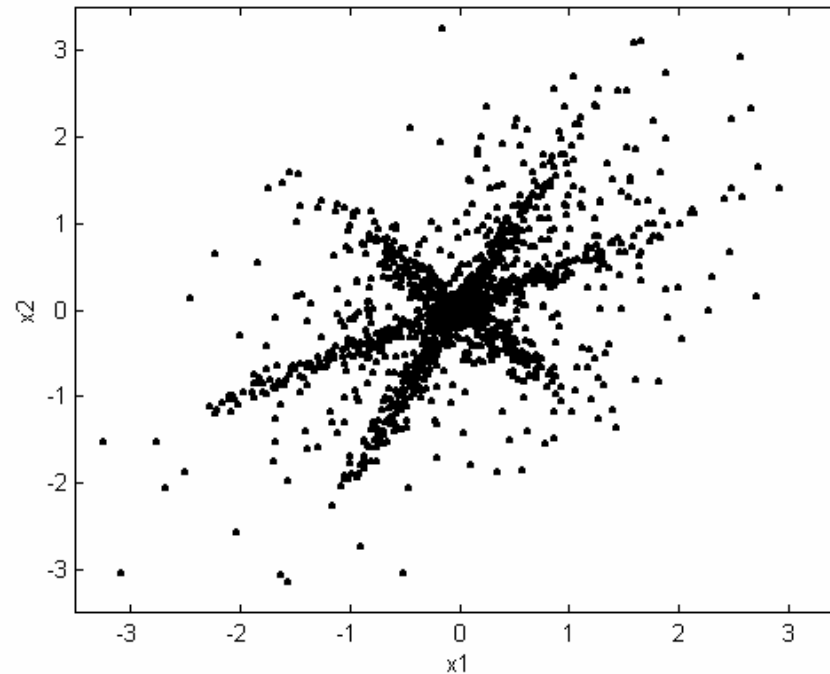


# Sparse sources



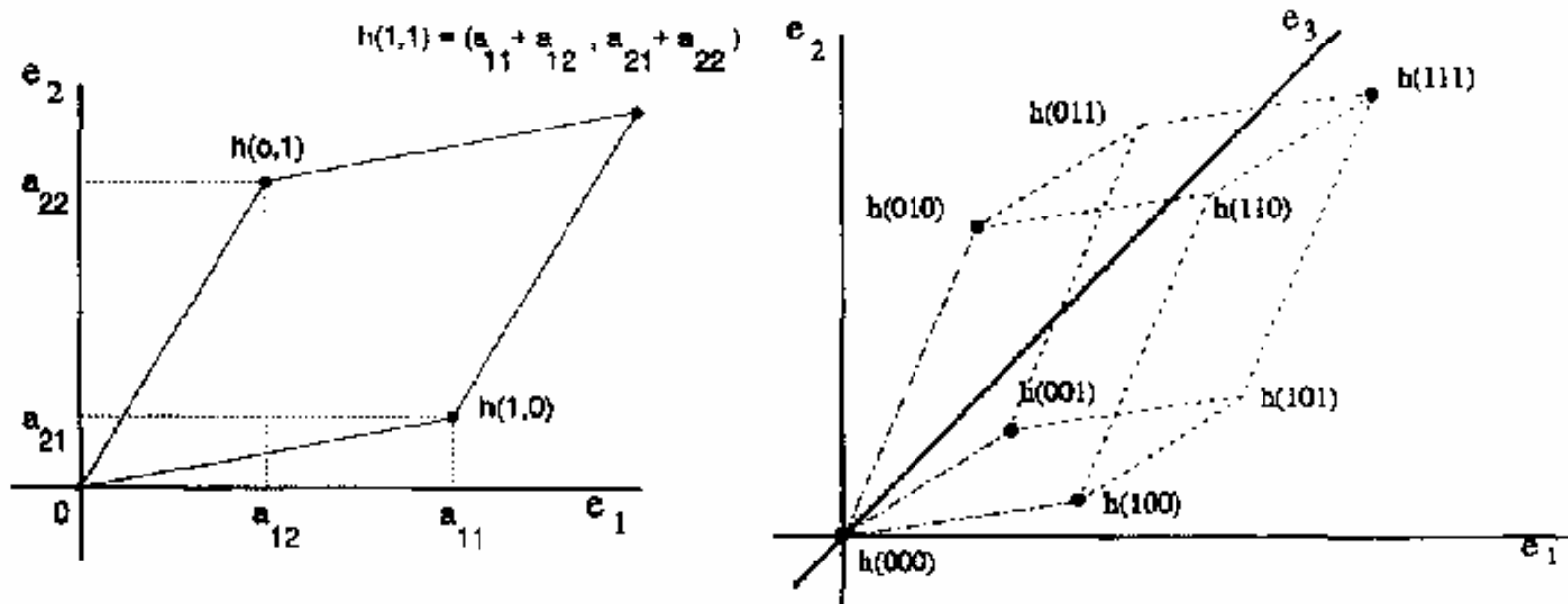
- Geometrical approach: Using “axes” instead of “borders”

# Sparse Sources



- Possibility to separate **more sources than sensors**
- Identification of mixtures  $\neq$  source separation
- Review paper, and a demo by Dr. Rémi Gribonval

# Discrete-Valued Sources



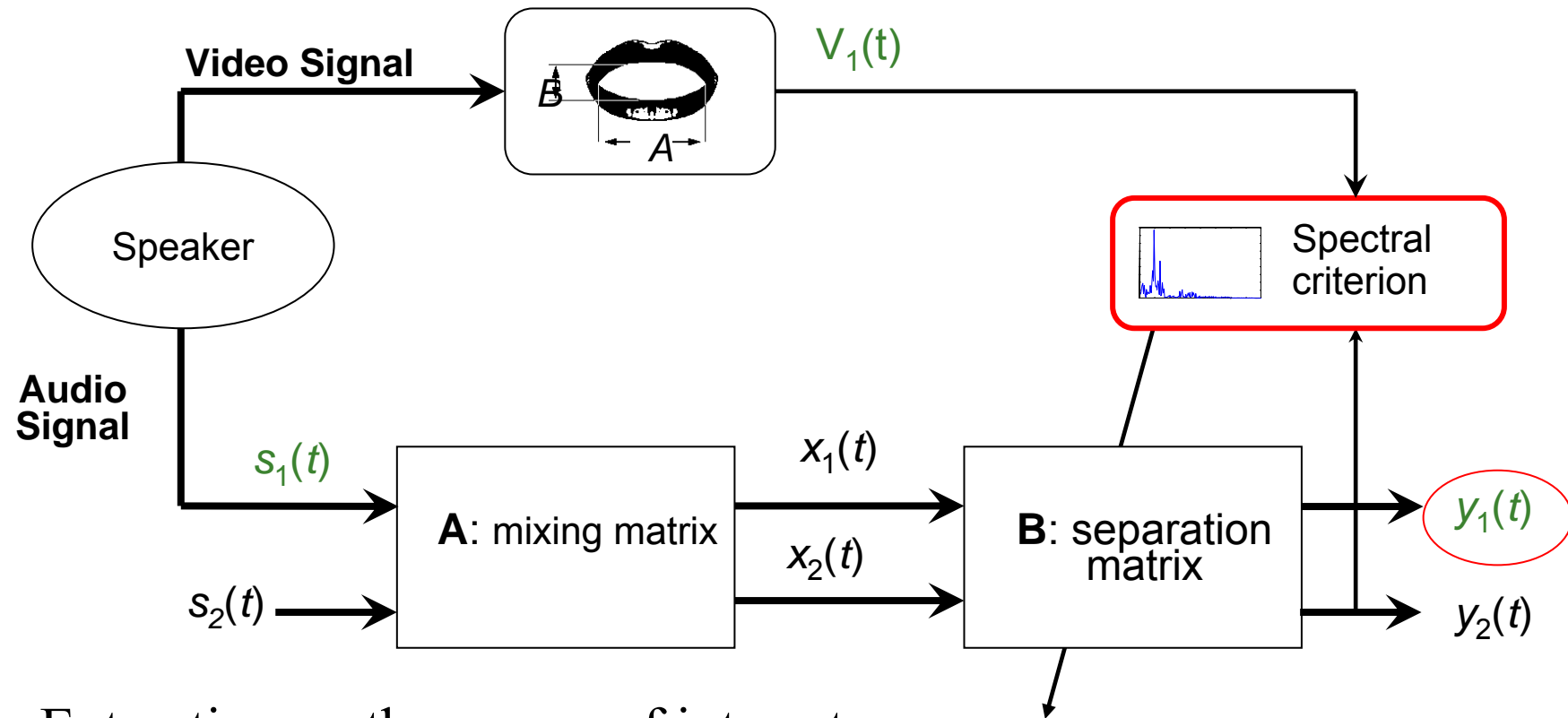
- (Belouchrani and Cardoso, 1994; Puntinet et. al., 1995; Taleb and Jutten, 1999; Grellier and Comon, 1998)
- Other example of sparsity. Usual in digital communications
- Possibility to separate more sources than sensors

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# Bayesian approaches

- Provide a general framework for modeling prior information :
  - source distribution,
  - time correlation,
  - additive noise,
  - ...
- Can process more sources than sensors, and additive noise
- Review paper, by Dr. Ali Mohammad-Djafari

# Audio-visual source extraction



Extraction on the source of interest

$A, B, \text{audio} \Rightarrow p(\text{spectrum/video, audio}) \Rightarrow B$  estimated by ML

$A, B \Rightarrow \text{Voice activity detector} \Rightarrow \text{cancel permut. in convol. mixt.}$

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# Conclusion

- Semi-Blind methods, i.e. using priors
  - simpler and more efficient methods
  - can process problems that Blind methods cannot (Gaussian sources, more sources than sensors)
  - Disadvantage: more priors, less general
- This review is completed by
  - Bayesian Source Separation, by Dr. A. Mohammad-Djafari
  - A survey of Sparse Component analysis for BSS, by Dr. R. Gribonval and S. Lesage (+A Demo with music separation)
- Other papers in the special session give new examples of semi-blind approaches



Thank you very much for your attention